Assignment 9: Meta-Design

paper: Meta-Design → Fischer, G., Giaccardi, E., Ye, Y., Sutcliffe, A. G., & Mehandjiev, N. (2004)
"Meta-Design: A Manifesto for End-User Development," Communications of the ACM,
47(9), pp. 33-37. http://l3d.cs.colorado.edu/~gerhard/papers/CACM-meta-design.pdf

Important:
with this assignment we split the members of the class into:
1. producers (students giving answers)
2. analyzers and summarizers (students evaluating the answers from the other students)

we will rotate these roles → for assignment 9
1. Hassani, Ali
2. JOSEPH, NICK
3. KIEFER, JODI

are the **"**analyzers and summarizers"! The **"**analyzers and summarizers" can do their work
individually or jointly

due: Mon, Feb 21
1. producers: please submit by **9:00am** to the class website → please be on time, so the
"analyzers and summarizers" can do their work!
2. **analyzers/summarizers:** please submit by **3:00pm** to the class website

Briefly discuss the following issues:
1. what did you find (articulate the answers in your **own** words)
   1.1. **interesting** about the article?
   1.2. **not interesting** about the article?
2. what do you consider the **main message** of the article?
3. is meta-design an
   3.1. interesting concept? why?
   3.2. not interesting? why?
4. what do you consider the major technical and social challenges associated with meta-design?
   4.1. technical
   4.2. social
5. describe your own experience with meta-design
   5.1. with ideas associated with meta-design
   5.2. with systems built on meta-design?